Social Distancing

A Computer Vision tool for social distancing monitoring

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Descrizione: Social Distancing

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<table>
<thead>
<tr>
<th>Rev.</th>
<th>Autore</th>
<th>Descrizione</th>
<th>Data</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Pietro Morerio</td>
<td>Social distancing</td>
<td>16/04/2020</td>
</tr>
</tbody>
</table>
Summary

1. Project description ..................................................................................................................................... 3
    1.1 Disclaimer ......................................................................................................................................... 3

2. Pipeline ..................................................................................................................................................... 4
1. **PROJECT DESCRIPTION**

Social Distancing is an open-source project for automatically estimating interpersonal distance from uncalibrated RGB cameras. The software can be freely used for any non-commercial applications to assess compliance of safe distances.

Given an image frame captured from a camera, the algorithm first detects people using an off-the-shelf body pose detector and estimates the height of the people through measuring the distance from their body joints. In the second step, the algorithm estimates an area of one meter around all the detected people. This distance is roughly estimated proportional to a typical human body height of 160 cm and can be used to draw a circle centered in human position in the scene. In the third step, the homography of the scene is estimated given two parameters which essentially map the rectangular bird’s view model for the scene to the trapezoidal perspective view of the scene. These two parameters need to be manually tuned to estimate best the scene perspective. According to the homography matrix, the safe circular distance for each person is converted to ellipsoids in perspective view. The people are considered to be staying in safe distance from each other if their ellipsoids do not overlap up to a safe distance collide. Conversely, if ellipsoids of two people collide, those people are considered as being in risk and their ellipsoids will be shown in red.

The code is open source and can be downloaded from: [https://github.com/IIT-PAVIS/Social-Distancing](https://github.com/IIT-PAVIS/Social-Distancing)

1.1 **DISCLAIMER**

Information provided by the software is to be intended as an *indication* of safe distance compliance. It is not intended to measure the actual metric distance among people.
2. PIPELINE

- **Pose estimation**
  - OpenPose
  - People detection as a set of skeletal joints
  - Body height calculation
  - Body center calculation

- **Perspective scene view**
  - Trapezoidal shape of the scene in perspective estimation, given two parameters
  - Scene Homography calculation from rectangular bird's view to trapezoidal perspective view of the scene

- **Ground-plane estimation**
  - Feet position calculation to estimate the ground plane for each detected body
  - Per each detected body, the safety circle on the ground plane and centered in the body-center with the diameter of body-height is estimated

- **Visualization**
  - Circles are converted in Homography visualization of the scene, as ellipsoids in green
  - If ellipsoids of two people collide, they are not in a safe distance, thus their ellipsoids in shown in red